

# Monkeys and Lemurs

Before playing this game, pupils will need to find out about rainforest animals and the dangers facing them. For examples, see the bottom of the page.

This activity has been designed for Foundation Phase but can also be used as a P.E./games warm up, up to KS2.

### Purpose:

- To understand some of the dangers faced by animals in the rainforest
- To run around and have fun

**Suggested time:** 15 - 20 minutes

**Resources:** 15 or more pupils and a large space to run around

### To start:

Divide the pupils into groups, for example, if you have 30 pupils half (15) will be rainforest trees, 12 will be animals, 3 will be people.

### How to play:

- The trees spread themselves around the space and stand with their arms outstretched
- The rainforest animals run from tree to tree, moving and making noises like the animal they have chosen as they go.
- The people try to catch the animals.
- People can only catch animals when they are between trees. If the animals are touching a tree branch (pupil's arm) they are safe. Animals must run from tree to tree. If they are caught they are out and stand by the side.

# Size Of Wales

## Foundation Phase To Key Stage Two



### Effects of deforestation:

Stop the game and ask half the trees to stand at the side with the animals who have been caught. Allow pupils to play the game again. The remaining animals are in more danger with less trees.

### Reforestation:

Stop the game and allow everybody on the side-lines to become trees. The more trees there are the harder it is for the people to catch the animals.

After a while swap everybody round to allow the trees to become animals or people.

### Dangers facing rainforest animals:

Monkeys, lemurs and chimpanzees	hunted to be eaten (bush meat)
Snakes	hunted for their skin
Forest elephant	hunted for ivory
Parrots and macaws	taken from the forest and sold into captivity
Sloth	sold for the pet trade

**Of course, the biggest risk to all rainforest animals is habitat destruction.**